

## 21-22 TOURNAMENT RULES - Great Park Ice

- **USA HOCKEY RULES** will apply except as noted herein:
  - Any major penalty for fighting will result in Automatic Suspension\* from the tournament.
  - Any gross or match penalty will result in Automatic Suspension\* from the tournament.
- **GAME FORMAT AND SCHEDULE:**
  - Please have your team prepared to play at least 15 minutes before your scheduled start time.
  - Players should arrive 30 to 40 minutes before game time.
  - Games will consist of three 13-minute stop time periods unless otherwise noted.
  - At the beginning of the third period or at any time during the third period there is a 5-goal differential, the game will go to running time.
  - If the game returns to a 2-goal differential, the last 2 minutes will go to stop time.
  - No time outs will be permitted in Round Robin play.
    - For finals only, one 1-minute time-out will be permitted per team.
  - NO overtime in round robin play. Teams can play to a tie in round robin.
- **EQUIPMENT:**
  - All players participating in The Rinks or Great Park Ice Tournaments must wear protective equipment that meets the USA Hockey requirements.
  - 12U and above are required to wear colored mouthguards.
- **HOME AND AWAY TEAMS:**
  - Away team is listed first on schedule and will wear dark jerseys.
  - Home team is listed second on the schedule and will wear white or light jerseys.
- **LOCKER ROOMS:**
  - Locker rooms will be assigned to each team.
  - Keys must be checked out by the Team Representative from the rink staff.
  - Keys will be available 30 minutes before scheduled game.
  - Team Manager or Head Coach will be required to leave their car keys with the front counter staff to ensure that the locker room key is returned in a timely manner.
    - All car keys will be kept in a secure location at the rink.
  - Please keep the locker rooms as clean as possible.
  - Teams will be responsible for any damages done to the facility.
- **ROSTERS:**
  - Email link to your official USA Hockey roster approved by District Registrar.
    - Your association registrar will provide you with that link.
    - Roster link must be provided to tournament director at least 2 weeks before the tournament.
    - Players may NOT play on more than one roster at the tournament.
      - This includes girls and high school rosters.
    - Players who play at a higher level during the season may not 'play down' in the tournament. For example:
      - A 12U AAA player may not play on a 12U AA/A/BB or B roster.
      - A 10U aged player who plays at the 12U level may not play on a 10U roster.
      - Girls who play on a boys' team must play at the boys' age categories.
  - **SCORING FORMAT:** Points will be awarded as follows:
    - 2 points for win
    - 1 point for tie
    - 0 points for loss
  - **TIE BREAKERS:** (If teams are tied for more than one position, ties will be broken one at a time.)
    - Most wins
    - Head-to-head play between two tied teams.
      - If three or more teams are tied, go to goal differential, but if one of these teams has beaten every team that it is tied with, that team will advance to the next available seed.
    - Goal differential (GF-GA) (All Games) \*\*Maximum of 8 goals per game differential
    - Most goals scored
    - Least goals against
    - Least penalty minutes
  - **OVERTIME:** (Quarter Finals)
    - Quarter Final games that are tied at the end of regulation will immediately advance to a 3-man shootout.
      - Each coach is to select 3 players to shoot, most goals win.
      - No player may shoot twice until all players have shot once.
    - If tied after round 3, it becomes a single player sudden death shootout until a winner is determined.

### ***Tournament suspensions are subject to review by the rules committee.***

The rules committee reserves the right to modify a rule herein which is deemed not in the best interest of the tournament or amateur hockey. The decision of the rules committee is final.